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**1 An efficient use of MPEG-4 FAP interpolation for facial animation at 70 bits/frame**

*Lavagetto, F.; Pockaj, R.*

Circuits and Systems for Video Technology, IEEE Transactions on , Volume: 11 Issue: 10 , Oct. 2001

Page(s): 1085 -1097

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**2 Automatic FDP/FAP generation from an image sequence**

*Jin-Woo Kim; Munjae Song; Ig-Jae Kim; Yong-Moo Kwon; Hyoung-Gon Kim; Sang Chul Ahn*

Circuits and Systems, 2000. Proceedings. ISCAS 2000 Geneva. The 2000 IEEE International Symposium on , Volume: 1 , 2000

Page(s): 40 -43 vol.1

[\[Abstract\]](#) [\[PDF Full-Text \(416 KB\)\]](#) **CNF**

3 Customizable MPEG-4 face player using  
real-time 2D image sequence

*Shin, M.C.; Goldgof, D.; Kim, C.; Jialin Zhong;  
Dongbai Guo*

Applications of Computer Vision, 2000, Fifth IEEE  
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4 Compression of MPEG-4 facial animation  
parameters for transmission of talking heads

*Hai Tao; Chen, H.H.; Wei Wu; Huang, T.S.*

Circuits and Systems for Video Technology, IEEE  
Transactions on , Volume: 9 Issue: 2 , March 1999

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5 MPEG-4 compatible faces from orthogonal  
photos

*Won-Sook Lee; Escher, M.; Sannier, G.;  
Magenat-Thalmann, N.*

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*Jialin Zhong*

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Page(s): 924 -928 vol.2

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